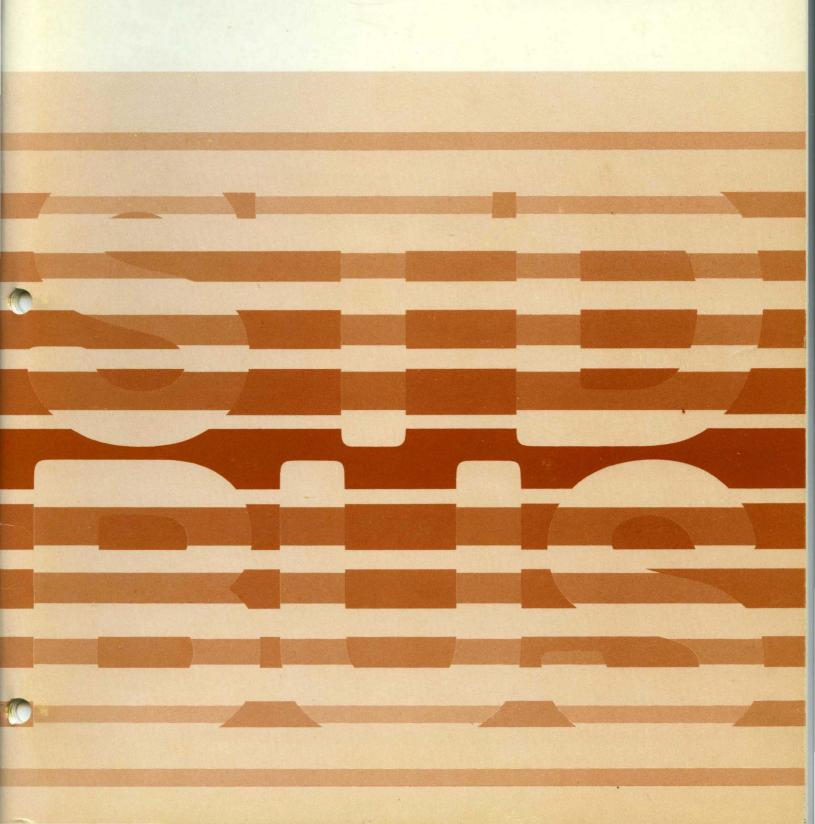


STD 7000

7601
Input/Output Port Card
USER'S MANUAL



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7601 TTL OUTPUT PORT CARD USER'S MANUAL

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	Block Diagram
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SECTION 8	7601 Operating Subroutine Modules

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TTL INPUT/OUTPUT PORT CARD

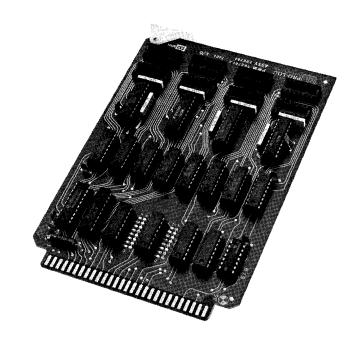
This card provides four 8-bit gated input ports (32 input lines) and four 8-bit latched output port (32 output lines).

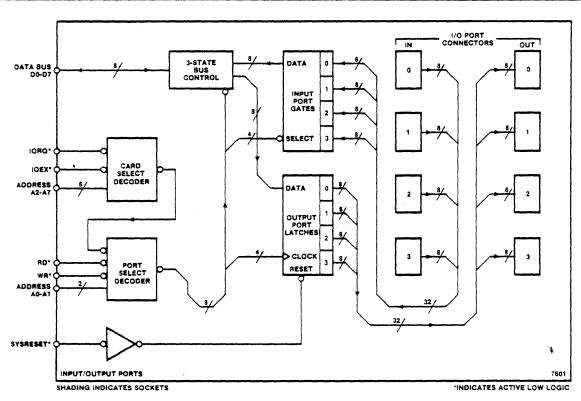
Input port lines and output port lines are accessed at 16-pin DIP sockets on the card. I/O lines are TTL compatible with an input rating of 4 low-power Schottky TTL loads and an output drive rating of 20 low-power Schottky TTL loads (5 TTL loads). A reset line is available.

The 7601 decodes eight address lines with provision for expansion and memory mapping. An on-card jumper system allows users to establish the four consecutive I/O port pair addresses occupied by the 7601.

FEATURES

- User selected port address (256 port field)
- Input rating: 4 LSTTL loads
- Output rating: 20 LSTTL loads (5 TTL loads)
- Provision for expansion and memory mapping
- Input buffers have 200 MV of hysteresis for additional noise margin
- Input lines include 4.7K pullup resistors
- All IC's socketed
- Single +5V operation





2. FUNCTIONAL DESCRIPTION

The 7601 provides 32 TTL output lines and 32 TTL input lines. All signal lines are alternated with ground lines. These signal lines can be up to 10 feet (3.05m) long with proper electrical considerations. All port lines are addressable in eight bit bytes.

OUTPUT

When writing to an eight bit output port the data bus data is latched in the output port. The output data will remain latched in that state until it is written to with new data or the SYSRESET* signal clears the port.

RESET

The SYSRESET* line clears all four output ports to zero simultaneously. The input ports are unaffected. On system power-up the SYSRESET* signal clears the output ports.

INPUT

When reading from an eight bit input port, the state of the input lines at the time of the read is transferred to the data bus.

GENERAL PURPOSE INTERFACE

The 7601 is useful as a general purpose TTL interface card. If flat cable or twisted pair discrete wire cable assemblies are used, the ground-signal-ground of the 1/0 connectors minimizes crosstalk between inter-system signal lines in electrically noisy environments.

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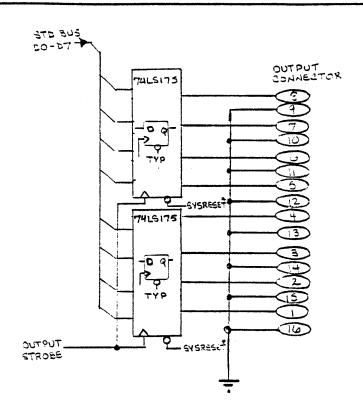


FIGURE 2A - TYPICAL OUTPUT PORT CURCULT

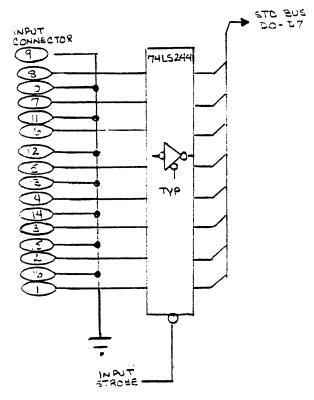


FIGURE 2B - TYPICAL INPUT PORT CIRCUIT

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3. CARD ADDRESS MAPPING

The 7601 card is selected by a decoded combination of address lines A2 through A7. The user chooses the card address combination by connecting one jumper wire each from SX and SY to pad matrices adjacent to U3 and U4. (See Assembly Diagram)

The 7601 is mapped at Port 00 to 03 hexadecimal. To map the 7601 anywhere in the hexadecimal address range of 00-FF change the decoder outputs connected to SX and SY.

PORT ADDRESSES

Address lines AO and Al select one of four sequential port addresses. One input port and one output port reside at each address. The RD* and WR* control inputs differentiate between input gating or output latch functions.

4. ADDRESS DECODER OPERATION

Refer to the schematic, Document #102783

The 7601 uses two cascaded 74LS42 decoders (U3, U4) to decode address lines A2-A7. These decoders are enabled only when 10RQ* and 10EXP* are active. Address lines A0, A1 and the WR* signal are used to gate the select strobes (which control the output ports) from U6. Address lines A0, A1 and the RD* signal are used to gate the select strobes (which control the input ports) from U5.

CHANGING THE 7601 PORT ADDRESS

Refer to the assembly diagram, Document #102784

Locate decoders U3 and U4 (74LS42) adjacent to the STD BUS edge connector. Each decoder device has a dual gow of pads which form decoder output select matrices. Make one (and only one) connection to each of the matrices adjacent to U3 and U4.

The decoder jumper pads numbered as shown in the card address selection figure are adjacent to the decoder chips on the 7601. Also shown are the jumpers (at XO and YO) which produce hexadecimal port addresses 00, 01, 02, and 03, the selections made when the card is shipped.

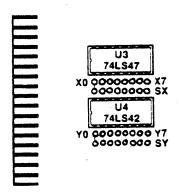


FIGURE 3 - CARD ADDRESS SELECTION

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The I/O address mapping and jumper selection table for four addresses per card shows where to place jumper straps to obtain any four sequential port addresses in the hexadecimal range 00-FF. Using the lower of the 2-digit hexadecimal addresses desired, find the most significant hexadecimal address digit along the vertical axis, and the least significant hex digit on the horizontal axis. For example, port addresses 50, 51, 52 and 53 are obtained by connecting jumpers at X2 and Y4.

The only restriction that applies in address selection for the 7601 is that the lower of the four port addresses (00 as shipped) must occur only at every fourth possible address; for example, the sequence 01, 02, 03 and 04 is not allowed by the decoder.

The pad matrices adjacent to U3 and U4 are on 0.10 inch (0.25cm) centers. The jumper wires may be conveniently replaced by wirewrap post if frequent address selection changes are anticipated.

MOST SIGNIFICANT					LE	AST :	SIGN	IFICA	NT H	EX A	ODF	ESS					JUMPER
HEX ADDRESS	0	1	2	3	4	5	6	7		9	A	8	С	О	ε	F	SELECTION X & Y
0		ΧO	ΥO			ΧO	Y1	*******		ΧO	Y2			ΧO	Y3		
1		×ο	Y4			X0	Y5			ΧO	Y6			ΧO	Y7		7 1
2		X1	YO			`X1	Υ1			X 1	Y2			'X1	Y3		1
3		X1	Y4			X1	Y5			X1	Y6			X1	Y7]
4		X2	YO			X2	Y1			Х2	Y2			X2	Y3		1
5		X2	Y4			Х2	Y5			X2	Y6			X2	Y7]
6		х3	YO			х3	Y1	_		хз	Y2			хз	Y3		1 x
7		ХЗ	Y4			хз	Y5			хз	Y6			хз	Y7		AND
8		X4	YO			X4	Y1			X4	Y2			X4	Y3		ANU
9		X4	Y4			X4	Y5			X4	Y6			X4	Y7		7 Y
A		X5	YO			X5	Y1			X5	Y2			X5	Y3		1
8		X5	Y4			X5	Y5			X5	Y6			X5	Y7]
С		X6	YO			Х6	Y1			X6	Y2			X6	Y3		7 1
D		X6	Y4			Х6	Y5			Х6	Υ6			X6	Y7		7
Ε		X7	YO			Х7	Y1			Х7	Y2			Х7	Y3]
F		Х7	Y4			X7	Y5			Х7	Y6			X7	Y7		V

FIGURE 4 - I/O Address Mapping And Jumper Selection Table For 4 Addresses Per Card

5. 7601 CARD ENVIRONMENTAL SPECIFICATIONS

RECOMMENDED OPERATING	LIMITS	ABSC	ABSOLUTE NON-OPERATING LIMITS			
PARAMETER	MIN	TYP	MAX	MIN	MAX	UNITS
Free Air Temperature	0	25	55	-40	75	°c
Humidity ①	5		95	0	95	%RH

1 Non-condensing

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6. ELECTRICAL SPECIFICATIONS

7601 GENERAL PURPOSE TTL 1/0 CARD ELECTRICAL TEST SPECIFICATION

*******		RECOMMEN	DED OPERAT	ING LIMITS	ABSOLUTE NON-OPERATING LIMITS				
MNEM.	PARAMETER	MIN.	TYP.	MAX.	MIN.	MAX.	UNIT		
Vcc	Supply voltage	4.75	5.00	5.25	0.0	7.00	Volt		
TA	Free air temp.	0	25	55	-40	75	·C		

USER WORST CASE ELECTRICAL CHARACTERISTICS OVER RECOMMENDED TEST LIMITS

FOR AN INPUT PORT

MNEM	PARAMETER	N1M	TYP	MAX	UNIT				
VIH	High Level Input Voltage	2.0			volt				
VIL	Low Level Input Voltage			0.7	volt				
Hysteresis (V _{T+} - V _{T-}) 0.2 0.4 volt									
for	for input current each port line represents 4 LSTTL loads*								

FOR AN OUTPUT PORT

MNEM	PARAMETER	MIN	ТҮР	MAX	UNIT				
v _{он}	High Level Output Voltage 🖄	2.7	3.5		volt				
VOL	Low level Output Voltage 🛕		3.5	0.5	volt				
Each	Each output can drive 20 LSTTL loads*								

STD BUS ELECTRICAL CHARACTERISTICS OVER RECOMMENDED TEST LIMITS

MNEM	PARAMETER	MIN	TYP	MAX	TINU
¹ cc	Supply Current		300	475	mA
	STD BUS Input Load	Se	e Figure	6	
	STD BUS Output Drive	Se	e Figure	6	

$$\triangle$$
 $V_{CC} = 4.5V I_{OL} = 8mA$

$$\triangle$$
 $V_{CC} = 4.5V$ $I_{OH} = 400 \mu A$

* 1 LSTTL load = 0.4mA

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7. MECHANICAL

- Meets all STD BUS general mechanical specifications
- May require one additional card slot width (0.5 inch) for ribbon cable access to port sockets.
- Connectors use low profile 16-pin DIP plugs with heavy duty pins. T and B Ansley catalog No. 609-M165H or equivalent

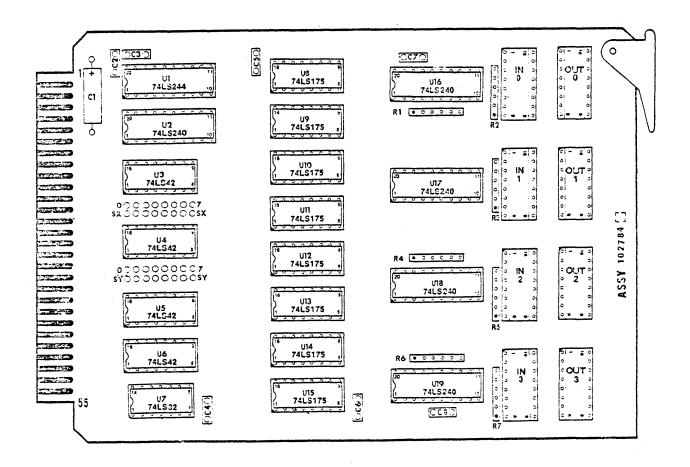


FIGURE 5 - 7601 ASSEMBLY

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STD/7601 EDGE CONNECTOR PIN LIST										
	PIN NU	MBER		PIN NUMBER						
OUTPUT	(DRIVE))		1		OUTP	UT (DRIVE)			
INPUT (LOADING	G) ** **		1	1	1		INPUT (LOADING) **			
MNEMONIC				1_			MNEMONIC			
-5 VOLTS	VCC		2	1		VCC	-5 VOLTS			
GROUND	GND		4	3		GND	GROUND			
-5V			6	5			-5V			
07	1	lia.	8	7	55	1	D3			
D6	1	55	10	9	25	1	02			
05	1	28	12	11	55	1	01			
04	1	J5	14	13	55	1	00			
A15			16	15		1	A7			
A14			18	17		1	A6			
A13			20	19		1	A5			
A12			22	21		1	A4			
A11			24	23		1	A3			
A10			26	25		1	A2			
A9			28	27		2	At			
A8			30	29		2	A0			
8O.	1		32	31		1	WA.			
MEMRQ'			34	33		1	IORQ"			
MEMEX.			36	35		1	IOEXP*			
MCSYNC*			38	37			REFRESH'			
STATUS 0"			10	39			STATUS 1			
BUSRQ.	\top		+2	4,1			BUSAK.			
INTRO"			44	43			INTAK"			
NMIRQ.			46	45			WAITRQ"			
PBRESET*	T		18	47	1 .		SYSRESET"			
CNTRL'			50	49			CLOCK.			
PC1	IN		52	51	our		PC0			
AUX GND			54	53			AUX GND			
AUX -V	1		56	55			AUX •V			

** Designates Active Low Level Logic

** Designates LSTTL Loads

FIGURE 6 - Edge Connector Pin List

FIGURE 0 - Edge Connector Pin List

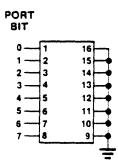


FIGURE 7 - Input or Output Port Socket

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		L	1	1 1	0, ,	

8. 7601 OPERATING SUBROUTINE MODULES

This section provides flow diagrams and subroutines to operate your 7601 card. These may be used intact, or used as models to construct subroutines for a specific application.

The subroutines are written in 8080-family assembly code and will execute on 8080. 8085, and Z80 processors. The memory addresses selected are compatible with Pro-Log's 7801 (8085A) and 7803 (Z80) processor cards. The 7601 port addresses used are the address jumper selections made when the 7601 is shipped.

To use these subroutines in systems other than those described above, the memory and/or I/O port addresses may require change for compatibility.

The flow diagrams presented can be easily translated into the assembly code used by any microprocessor since they show the steps required to achieve 7601 operation without reference to a particular microprocessor.

The (Check Bits) subroutine will compare the present input port status with the port status from the last time that the port was read.

To use the routine the HL pointer must point to a place in memory where port status is stored. Also the port must be read into the Accumulator before calling the routine.

Upon return from the routine the location that the HL pointer was previously set will contain new port status. Plus the next four locations will contain change status.

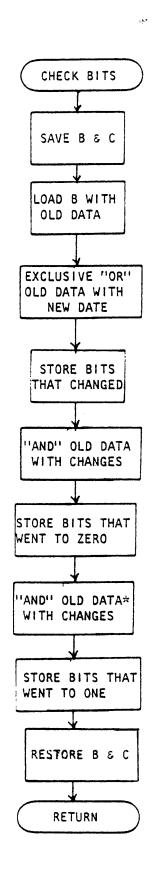
Uses Registers A. H and L

М	XX Ne	w Data	← Location	HL	was	set	to
M + 1	XX 01	d Data					•
M + 2	XX Ch	anges	1				
M + 3	XX Bi	ts to Zero					
M + 4	XX Bi	ts to One					

Memory after Return

The (Set Bit) routine can set a bit or bits on an output port. To use the routine, load the accumulator with the bits that should be changed and set the HL pointer to a place in memory where the port status is stored.

The (Clear Bit) routine can clear a bit or bits on an output port. To use the routine, load the accumulator with the bits that should be changed and set the HL pointer to a place in memory where the port status is stored.



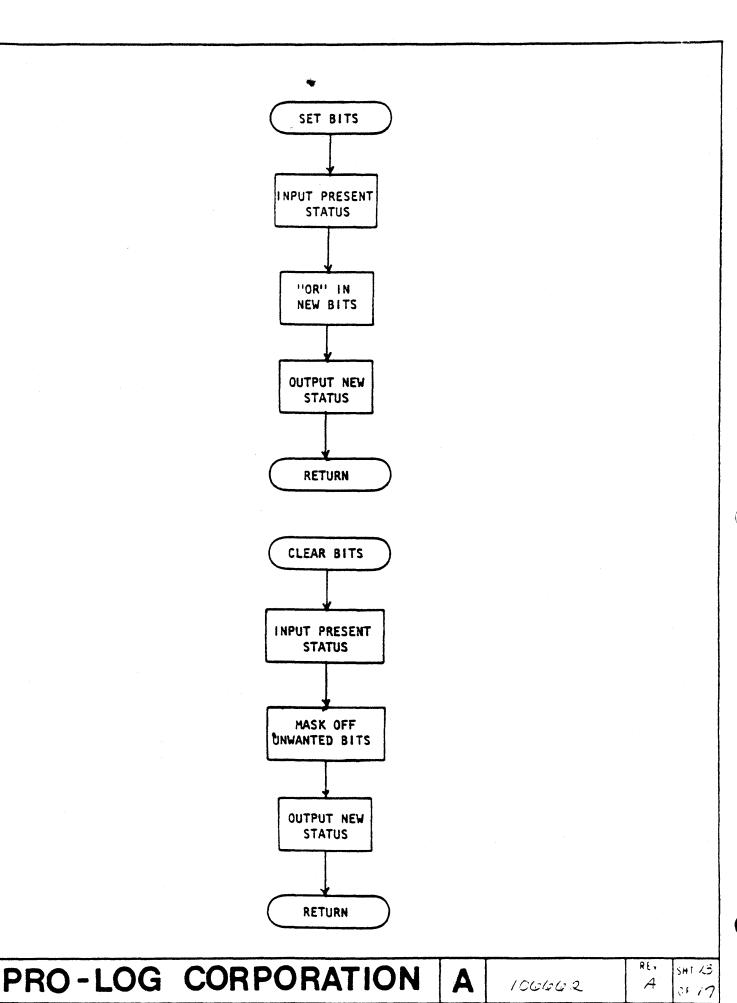
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PROGRAM ASSEMBLY FORM

	XADECIM	AL		MNEMONIC		TITLE 7601 DATE
PAGE ADR	LINE	INSTR.	LABEL	INSTR.	MODIFIER	COMMENTS
	0			LOPI	HL	- Set Pointer
	1			-	xx	
	2				×x	\
	3			IPA		Floor New Data
	4				×X	
	5	C 5	(check Bi45)	PSP	BC	+ Save Comtence of Regs Bound C
	6	46		LDB	M(HL)	+ Put OLD Data in B
	7	77		STAN	(HL)	+ Store News Data
	8	23		KP	(11)	F Store OLD Data in Next Location -
	9	70		STBN	(4r)	4
	A	AB		XRA	В	+ OLD (F) NEW = CHANGES COMMINI OLD -
	В	23		ICP	HL	F Stare CHANGES in Next Location @ 01010101 NEW
	C	77		STAN	(HL)	O1011010 CHANGES
	D	4F		LDC	Α	4-Put Chanars in C
	E	78		LOA	હ	+PUT OLO DATA IN A
	F	AL		ANA	C	+ OLD . CHANGES = Bits to Zero OCOOIIII OLD .
	0	23		ICP	HL	- Store Bits to Pero in West Lordian 001011010 CHANGES
	1	77		STAN	(HC)	00001010 Ris 10 7000
	2	78		LDA	В	- Compliment OLD DATA
	3	2F		CMA		
	4	AI		ANA	C	← OLD • CHANGES = Bits to ONE 11110000 OLD
	5	23		ICP	HĽ	- Store Bits to ONE in Next Location . CIOI 1 (10 CHANGES
	6	_77		STAN	(HL)	310 000 83: 10 011
	7	CI		PLP	BC	+ Refore Contince of Rey Band C
	8	<u>C9</u>		RTS	UN	+ Return from Subroutine
	9					USES REGA A and Bitter HL
	A					
	В					RAM MEMORY XX HEW DOTA M
	С					AFTER ROLLIN XX OLD DATE MILL
	D					(vere 5 locations) XX CHANGES 114?
	E					XX Bitch Pero M+3
	F					XX By 240 UIL WAA

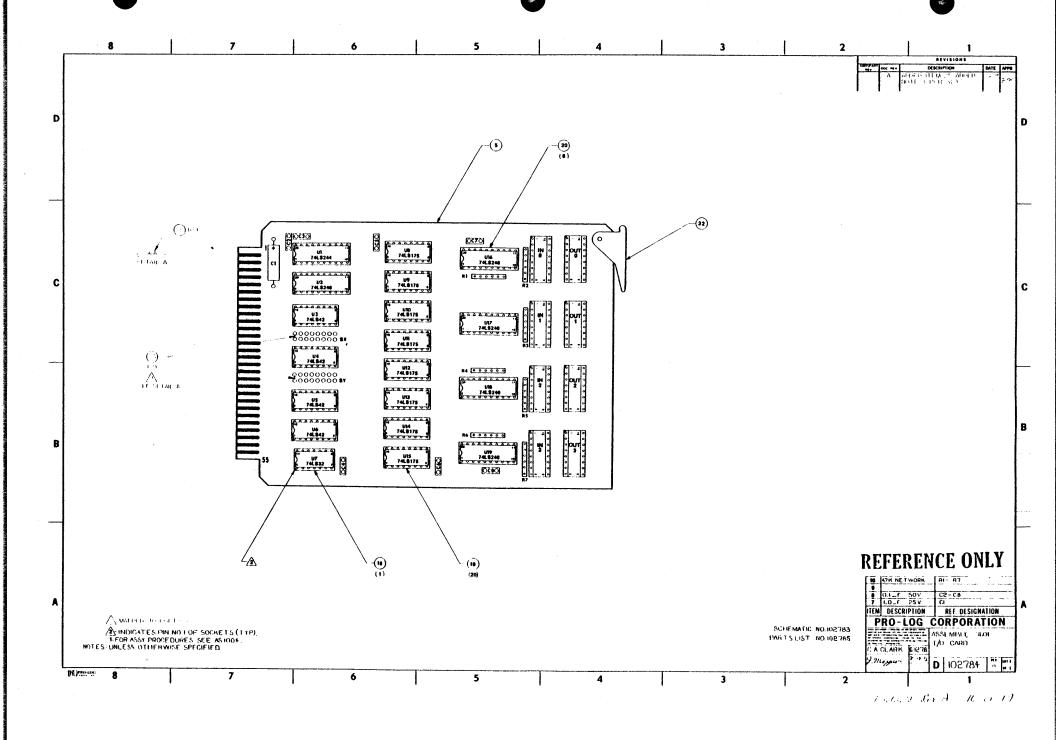
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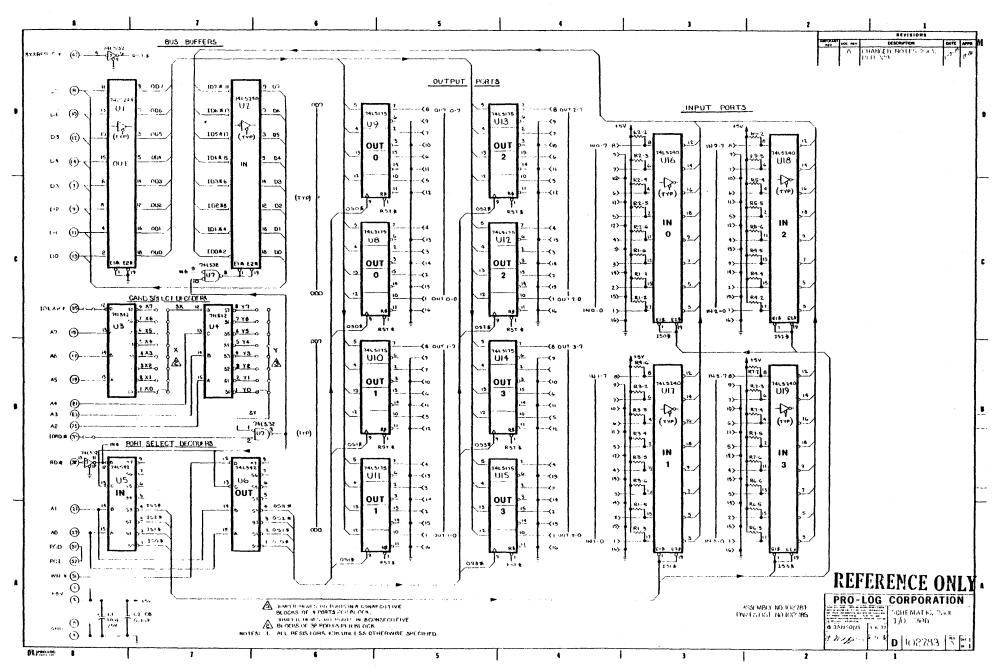
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PROGRAM ASSEMBLY FORM

HE	XADECIN	IAL		MNEMONIC		TITLE 7601 DATE
PAGE ADR	LINE ADR	INSTR.	LABEL	INSTR.	MODIFIER	COMMENTS
	0			LDAI		- LOAD A WITH BITS) TO BE SET
	1			-	XX	
	2			LDPI	HL	FSET MEMORY POINTER
	3			-	XX	
	4			-	XX	
	5	47	(SET B175)	LDB	A	+SAVE BITS IN B
	6	7E	·	LDA	M (HL)	+GET PRESENT PORT STATUS
	7	Bo		ORA	B	+OR IN NEW BITS
	8	77	·	STAN	(HL)	+STORE NEW PORT STATUS
	9	۵3		OPA		- SEND NEW DATA TO PORT
	A	XX			XX	
	В	09		RTS		
	С					
	D					
	E					
	F					
	0			LDAI		IF LOAD A WITH BITCS) TO BE CLEARED
	1				XX	
	2			LDPI		F SET MEMORY POINTER
	3			-	XX	
	4			-	λX	<u> </u>
	5	2F	(CLEAR BITS)	CMA		- COMPLEMENT BITS AND PUT IN B
	6	47		LDB	A	_
	7	 / - 		LDA	M(HL)	+GET PRESENT PORT STATUS
	8	AO		ANA	\$	+MASK OF BITS
	9			STAN	(HL)	+STORE NEW PORT STATUS
<u> </u>	[<u>D3</u>		OPA		- SEND NEW DATA TO PORT
	В			_	XX	1-
	. C	C9	:	RTS		
	D					
	E					
l	F					





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